clickhouse-driver Documentation

Release 0.1.3

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Welcome to clickhouse-driver's documentation. Get started with *Installation* and then get an overview with the *Quick-start* where common queries are described.

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CHAPTER 1

User's Guide

This part of the documentation focuses on step-by-step instructions for development with clickhouse-driver. Clickhouse-driver is designed to communicate with ClickHouse server from Python over native protocol. ClickHouse server provider two protocols for communication: HTTP protocol and Native (TCP) protocol. Each protocol has own advantages and disadvantages. Here we focus on advantages of native protocol:

- Native protocol is more configurable by various settings.
- Binary data transfer is more compact than text data.
- Building python types from binary data is more effective than from text data.
- LZ4 compression is faster than gzip. Gzip compression is used in HTTP protocol.
- Query profile info is available over native protocol. We can read rows before limit metric for example.

There is an asynchronous wrapper for clickhouse-driver: aioch. It's available here.

1.1 Installation

1.1.1 Python Version

Clickhouse-driver supports Python 3.4 and newer, Python 2.7, and PyPy.

1.1.2 Build Dependencies

Starting from version 0.1.0 for building from source gcc, python and linux headers are required.

Example for python:alpine docker image:

apk add gcc musl-dev

By default there are wheels for Linux, Mac OS X and Windows.

Packages for Linux and Mac OS X are available for python: 2.7, 3.4, 3.5, 3.6, 3.7, 3.8.

Packages for Windows are available for python: 2.7, 3.5, 3.6, 3.7, 3.8.

1.1.3 Dependencies

These distributions will be installed automatically when installing clickhouse-driver.

- pytz library for timezone calculations.
- enum34 backported Python 3.4 Enum.

Optional dependencies

These distributions will not be installed automatically. Clickhouse-driver will detect and use them if you install them.

- clickhouse-cityhash provides CityHash algorithm of specific version, see CityHash algorithm notes.
- 1z4 enables LZ4/LZ4HC compression support.
- zstd enables ZSTD compression support.

1.1.4 Installation from PyPI

The package can be installed using pip:

```
pip install clickhouse-driver
```

You can install extras packages if you need compression support. Example of LZ4 compression requirements installation:

```
pip install clickhouse-driver[lz4]
```

You also can specify multiple extras by using comma. Install LZ4 and ZSTD requirements:

```
pip install clickhouse-driver[lz4,zstd]
```

1.1.5 Installation from github

Development version can be installed directly from github:

```
pip install git+https://github.com/mymarilyn/clickhouse-driver@master

→#egg=clickhouse-driver
```

1.2 Quickstart

This page gives a good introduction to clickhouse-driver. It assumes you already have clickhouse-driver installed. If you do not, head over to the *Installation* section.

A minimal working example looks like this:

```
>>> from clickhouse_driver import Client
>>>
>>> client = Client(host='localhost')
>>>
>>> client.execute('SHOW DATABASES')
[('default',)]
```

This code will show all tables from 'default' database.

There are two conceptual types of queries:

- Read only queries: SELECT, SHOW, etc.
- Read and write queries: INSERT.

Every query should be executed by calling one of the client's execute methods: *execute_with_progress*, *execute_iter method*.

- SELECT queries can use execute, execute_with_progress, execute_iter methods.
- INSERT queries can use only execute method.

1.2.1 Selecting data

Simple select query looks like:

```
>>> client.execute('SELECT * FROM system.numbers LIMIT 5')
[(0,), (1,), (2,), (3,), (4,)]
```

Of course queries can and should be parameterized to avoid SQL injections:

```
>>> from datetime import date
>>> client.execute(
...     'SELECT %(date)s, %(a)s + %(b)s',
...     {'date': date.today(), 'a': 1, 'b': 2}
...)
[('2018-10-21', 3)]
```

1.2.2 Selecting data with progress statistics

You can get query progress statistics by using execute_with_progress. It can be useful for cancelling long queries.

```
>>> from datetime import datetime
>>>
>>> progress = client.execute_with_progress(
... 'LONG AND COMPLICATED QUERY'
...)
>>>
>>> timeout = 20
>>> started_at = datetime.now()
>>>
>>> for num_rows, total_rows in progress:
... if total_rows:
... done = float(num_rows) / total_rows
... else:
... done = total_rows
```

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```
now = datetime.now()
. . .
        elapsed = (now - started_at).total_seconds()
        # Cancel query if it takes more than 20 seconds
        # to process 50% of rows.
. . .
        if elapsed > timeout and done < 0.5:</pre>
. . .
            client.cancel()
. . .
            break
. . .
... else:
      rv = progress.get_result()
        print(rv)
. . .
. . .
```

1.2.3 Streaming results

When you are dealing with large datasets block by block results streaming may be useful:

1.2.4 Inserting data

Insert queries in Native protocol are a little bit tricky because of ClickHouse's columnar nature. And because we're using Python.

INSERT query consists of two parts: query statement and query values. Query values are split into chunks called blocks. Each block is sent in binary columnar form.

As data in each block is sent in binary we should not serialize into string by using substitution % (a) s and then deserialize it back into Python types.

This INSERT would be extremely slow if executed with thousands rows of data:

```
>>> client.execute(
... 'INSERT INTO test (x) VALUES (%(a)s), (%(b)s), ...',
... {'a': 1, 'b': 2, ...}
... )
```

To insert data efficiently, provide data separately, and end your statement with a VALUES clause:

```
>>> client.execute(
... 'INSERT INTO test (x) VALUES',
... [{'x': 1}, {'x': 2}, {'x': 3}, {'x': 100}]
... )
4
>>> client.execute(
... 'INSERT INTO test (x) VALUES',
... [[200]]
```

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```
...)
1
>>> client.execute(
... 'INSERT INTO test (x) VALUES',
... ((x, ) for x in range(5))
...)
5
```

You can use any iterable yielding lists, tuples or dicts.

If data is not passed, connection will be terminated after a timeout.

```
>>> client.execute('INSERT INTO test (x) VALUES') # will hang
```

The following WILL NOT work:

```
>>> client.execute(
... 'INSERT INTO test (x) VALUES (%(a)s), (%(b)s)',
... {'a': 1, 'b': 2}
... )
```

Of course for *INSERT* ... *SELECT* queries data is not needed:

```
>>> client.execute(
... 'INSERT INTO test (x) '
... 'SELECT * FROM system.numbers LIMIT %(limit)s',
... {'limit': 5}
...)
[]
```

ClickHouse will execute this query like a usual *SELECT* query.

1.2.5 DDL

DDL queries can be executed in the same way SELECT queries are executed:

```
>>> client.execute('DROP TABLE IF EXISTS test')
[]
>>> client.execute('CREATE TABLE test (x Int32) ENGINE = Memory')
[]
```

1.2.6 Async and multithreading

Every ClickHouse query is assigned an identifier to enable request execution tracking. However, ClickHouse native protocol is synchronous: all incoming queries are executed consecutively. Clickhouse-driver does not yet implement a connection pool.

To utilize ClickHouse's asynchronous capability you should either use multiple Client instances or implement a queue.

The same thing is applied to multithreading. Queries from different threads can't use one Client instance with single connection. You should use different clients for different threads.

However, if you are using DB API for communication with the server each cursor create its own Client instance. This makes communication thread-safe.

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1.3 Features

- Compression support:
 - LZ4/LZ4HC
 - ZSTD
- TLS support (since server version 1.1.54304).

1.3.1 External data for query processing

You can pass external data alongside with query:

1.3.2 Settings

There are a lot of ClickHouse server settings. Settings can be specified during Client initialization:

```
# Set max number threads for all queries execution.
>>> settings = {'max_threads': 2}
>>> client = Client('localhost', settings=settings)
```

Each setting can be overridden in an execute statement:

```
# Set lower priority to query and limit max number threads
# to execute the request.
>>> settings = {'max_threads': 2, 'priority': 10}
>>> client.execute('SHOW TABLES', settings=settings)
[('first_table',)]
```

1.3.3 Compression

Native protocol supports two types of compression: LZ4 and ZSTD. When compression is enabled compressed data should be hashed using CityHash algorithm. Additional packages should be install in order by enable compression suport, see *Installation from PyPI*. Enabled client-side compression can save network traffic.

Client with compression support can be constructed as follows:

```
>>> from clickhouse_driver import Client
>>> client_with_lz4 = Client('localhost', compression=True)
>>> client_with_lz4 = Client('localhost', compression='lz4')
>>> client_with_zstd = Client('localhost', compression='zstd')
```

CityHash algorithm notes

Unfortunately ClickHouse server comes with built-in old version of CityHash algorithm (1.0.2). That's why we can't use original CityHash package. An older version is published separately at PyPI.

1.3.4 Secure connection

```
>>> from clickhouse_driver import Client
>>> client = Client('localhost', secure=True)
>>> # Using self-signed certificate.
... self_signed_client = Client(
        'localhost', secure=True,
        ca_certs='/etc/clickhouse-server/server.crt'
. . .
...)
>>> # Disable verification.
... no_verifyed_client = Client(
        'localhost', secure=True, verify=False
. . .
...)
>>>
>>> # Example of secured client with Let's Encrypt certificate.
... import certifi
>>>
>>> client = Client(
        'remote-host', secure=True, ca_certs=certifi.where()
. . .
. . . )
```

1.3.5 Specifying query id

You can manually set query identificator for each query. UUID for example:

```
>>> from uuid import uuid4
>>>
>>> query_id = str(uuid4())
>>> print(query_id)
bbd7dea3-eb63-4a21-b727-f55b420a7223
>>> client.execute(
... 'SELECT * FROM system.processes', query_id=query_id
...)
[(1, 'default', 'bbd7dea3-eb63-4a21-b727-f55b420a7223', '127.0.0.1', 57664,
->'default', 'bbd7dea3-eb63-4a21-b727-f55b420a7223', '127.0.0.1', 57664, 1,
->'klebedev', 'klebedev-ThinkPad-T460', 'ClickHouse python-driver', 18, 10,
->3, 54406, 0, '', '', 0.004916541, 0, 0, 0, 0, 0, 0, 0, 0, 'SELECT * FROM_
-> system.processes', (25,), ('Query', 'SelectQuery',
-> 'NetworkReceiveElapsedMicroseconds', 'ContextLock',
-> 'RWLockAcquiredReadLocks'), (1, 1, 54, 9, 1), ('use_uncompressed_cache',
-> 'load_balancing', 'max_memory_usage'), ('0', 'random', '10000000000'))]
```

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You can cancel query with specific id by sending another query with the same query id if option replace_running_query is set to 1.

Query results are fetched by the same instance of Client that emitted query.

1.3.6 Retrieving results in columnar form

Columnar form sometimes can be more useful.

```
>>> client.execute('SELECT arrayJoin(range(3))', columnar=True)
[(0, 1, 2)]
```

1.3.7 Data types checking on INSERT

Data types check is disabled for performance on INSERT queries. You can turn it on by types_check option:

```
>>> client.execute(
... 'INSERT INTO test (x) VALUES', [('abc', )],
... types_check=True
...)
1
```

1.3.8 Query execution statistics

Client stores statistics about last query execution. It can be obtained by accessing *last_query* attribute. Statistics is sent from ClickHouse server and calculated on client side. *last_query* contains info about:

• profile: rows before limit

```
>>> client.execute('SELECT arrayJoin(range(100)) LIMIT 3')
[(0,), (1,), (2,)]
>>> client.last_query.profile_info.rows_before_limit
100
```

- · progress:
 - processed rows;
 - processed bytes;
 - total rows:
 - written rows (new in version 0.1.3);
 - written bytes (new in version 0.1.3);

```
>>> client.execute('SELECT max(number) FROM numbers(10)')
[(9,)]
>>> client.last_query.progress.rows
10
>>> client.last_query.progress.bytes
80
>>> client.last_query.progress.total_rows
10
```

• elapsed time:

```
>>> client.execute('SELECT sleep(1)')
[(0,)]
>>> client.last_query.elapsed
1.0060372352600098
```

1.3.9 Receiving server logs

Query logs can be received from server by using send_logs_level setting:

```
>>> from logging.config import dictConfig
>>> # Simple logging configuration.
... dictConfig({
        'version': 1,
. . .
        'disable_existing_loggers': False,
. . .
        'formatters': {
. . .
            'standard': {
                 'format': '%(asctime)s %(levelname)-8s %(name)s: %(message)s'
. . .
            },
. . .
        },
. . .
        'handlers': {
. . .
            'default': {
                'level': 'INFO',
                'formatter': 'standard',
                'class': 'logging.StreamHandler',
. . .
            },
. . .
        },
. . .
        'loggers': {
. . .
            '': {
. . .
                'handlers': ['default'],
                'level': 'INFO',
. . .
                'propagate': True
. . .
            },
. . .
. . .
        }
...})
>>> settings = {'send_logs_level': 'debug'}
>>> client.execute('SELECT 1', settings=settings)
2018-12-14 10:24:53,873 INFO clickhouse_driver.log: {b328ad33-60e8-4012-
→b4cc-97f44a7b28f2} [ 25 ] <Debug> executeQuery: (from 127.0.0.1:57762)...
→SELECT 1
2018-12-14 10:24:53,874 INFO
                                clickhouse_driver.log: {b328ad33-60e8-4012-
→b4cc-97f44a7b28f2} [ 25 ] <Debug> executeQuery: Query pipeline:
Expression
Expression
 One
2018-12-14 10:24:53,875 INFO
                               clickhouse_driver.log: {b328ad33-60e8-4012-
→b4cc-97f44a7b28f2} [ 25 ] <Information> executeQuery: Read 1 rows, 1.00 B
→in 0.004 sec., 262 rows/sec., 262.32 B/sec.
2018-12-14 10:24:53,875 INFO
                                clickhouse_driver.log: {b328ad33-60e8-4012-
→b4cc-97f44a7b28f2} [ 25 ] <Debug> MemoryTracker: Peak memory usage (for
→query): 40.23 KiB.
[(1,)]
```

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1.3.10 Multiple hosts

New in version 0.1.3.

Additional connection points can be defined by using *alt_hosts*. If main connection point is unavailable driver will use next one from *alt_hosts*.

This option is good for ClickHouse cluster with multiple replicas.

```
>>> from clickhouse_driver import Client
>>> client = Client('host1', alt_hosts='host2:1234,host3,host4:5678')
```

In example above on every *new* connection driver will use following sequence of hosts if previous host is unavailable:

- host1:9000;
- host2:1234;
- host3:9000;
- host4:5678.

All queries within established connection will be sent to the same host.

1.3.11 Python DB API 2.0

New in version 0.1.3.

This driver is also implements DB API 2.0 specification. It can be useful for various integrations.

Threads may share the module and connections.

Parameters are expected in Python extended format codes, e.g. ... WHERE name=%(name)s.

```
>>> from clickhouse_driver import connect
>>> conn = connect('clickhouse://localhost')
>>> cursor = conn.cursor()
>>>
>>> cursor.execute('SHOW TABLES')
>>> cursor.fetchall()
[('test',)]
>>> cursor.execute('DROP TABLE IF EXISTS test')
>>> cursor.fetchall()
>>> cursor.execute('CREATE TABLE test (x Int32) ENGINE = Memory')
>>> cursor.fetchall()
[]
>>> cursor.executemany(
       'INSERT INTO test (x) VALUES',
        [{'x': 100}]
. . .
...)
>>> cursor.rowcount
>>> cursor.executemany('INSERT INTO test (x) VALUES', [[200]])
>>> cursor.rowcount
1
>>> cursor.execute(
       'INSERT INTO test (x) '
        'SELECT * FROM system.numbers LIMIT % (limit)s',
. . .
       {'limit': 3}
. . .
```

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```
...)
>>> cursor.rowcount
0
>>> cursor.execute('SELECT sum(x) FROM test')
>>> cursor.fetchall()
[(303,)]
```

ClickHouse native protocol is synchronous: when you emit query in connection you must read whole server response before sending next query through this connection. To make DB API thread-safe each cursor should use it's own connection to the server. In Under the hood *Cursor* is wrapper around pure *Client*.

Connection class is just wrapper for handling multiple cursors (clients) and do not initiate actual connections to the ClickHouse server.

There are some non-standard ClickHouse-related Cursor methods for: external data, settings, etc.

For automatic disposal Connection and Cursor instances can be used as context managers:

```
>>> with connect('clickhouse://localhost') as conn:
>>> with conn.cursor() as cursor:
>>> cursor.execute('SHOW TABLES')
>>> print(cursor.fetchall())
```

1.4 Supported types

Each ClickHouse type is descrialized to a corresponding Python type when SELECT queries are prepared. When serializing INSERT queries, clickhouse-driver accepts a broader range of Python types. The following ClickHouse types are supported by clickhouse-driver:

1.4.1 [U]Int8/16/32/64

```
INSERT types: int, long.
SELECT type: int.
```

1.4.2 Float32/64

```
INSERT types: float, int, long.
SELECT type: float.
```

1.4.3 Date

```
INSERT types: date, datetime. SELECT type: date.
```

1.4.4 DateTime('timezone')/DateTime64('timezone')

Timezone support is new in version 0.0.11. DateTime64 support is new in version 0.1.3.

```
INSERT types: datetime, int, long.
```

Integers are interpreted as seconds without timezone (UNIX timestamps). Integers can be used when insertion of datetime column is a bottleneck.

SELECT type: datetime.

Setting use_client_time_zone is taken into consideration.

You can cast DateTime column to integers if you are facing performance issues when selecting large amount of rows.

Due to Python's current limitations minimal DateTime64 resolution is one microsecond.

1.4.5 String/FixedString(N)

INSERT types: str/basestring, bytearray, bytes. See note below.

SELECT type: str/basestring, bytes. See note below.

String column is encoded/decoded using UTF-8 encoding.

String column can be returned without decoding. Return values are bytes:

```
>>> settings = {'strings_as_bytes': True}
>>> rows = client.execute(
...     'SELECT * FROM table_with_strings',
...     settings=settings
...)
```

If a column has FixedString type, upon returning from SELECT it may contain trailing zeroes in accordance with ClickHouse's storage format. Trailing zeroes are stripped by driver for convenience.

During SELECT, if a string cannot be decoded with UTF-8 encoding, it will return as bytes.

During INSERT, if strings_as_bytes setting is not specified and string cannot be encoded with UTF-8, a UnicodeEncodeError will be raised.

1.4.6 Enum8/16

INSERT types: Enum, int, long, str/basestring.

SELECT type: str/basestring.

```
>>> from enum import IntEnum
>>> class MyEnum (IntEnum):
... foo = 1
       bar = 2
. . .
>>> client.execute('DROP TABLE IF EXISTS test')
[]
>>> client.execute('''
       CREATE TABLE test
. . .
            x Enum8('foo' = 1, 'bar' = 2)
. . .
      ) ENGINE = Memory
. . .
... ''')
[]
>>> client.execute(
       'INSERT INTO test (x) VALUES',
       [{'x': MyEnum.foo}, {'x': 'bar'}, {'x': 1}]
```

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```
...)
3
>>> client.execute('SELECT * FROM test')
[('foo',), ('bar',), ('foo',)]
```

For Python 2.7 enum34 package is used.

Currently clickhouse-driver can't handle empty enum value due to Python's *Enum* mechanics. Enum member name must be not empty. See issue and workaround.

1.4.7 Array(T)

INSERT types: list, tuple.

SELECT type: tuple.

1.4.8 Nullable(T)

INSERT types: NoneType, T. SELECT type: NoneType, T.

1.4.9 **UUID**

INSERT types: str/basestring, UUID.

SELECT type: UUID.

1.4.10 Decimal

New in version 0.0.16.

INSERT types: Decimal, float, int, long.

SELECT type: Decimal.

1.4.11 IPv4/IPv6

New in version 0.0.19.

INSERT types: IPv4Address/IPv6Address, int, long, str/basestring.

SELECT type: IPv4Address/IPv6Address.

```
>>> from ipaddress import IPv4Address, IPv6Address
>>> client.execute('DROP TABLE IF EXISTS test')
[]
>>> client.execute(
       'CREATE TABLE test (x IPv4) '
       'ENGINE = Memory'
. . .
. . . )
[]
>>> client.execute(
       'INSERT INTO test (x) VALUES', [
       {'x': '192.168.253.42'},
       {'x': 167772161},
       {'x': IPv4Address('192.168.253.42')}
...])
3
>>> client.execute('SELECT * FROM test')
[(IPv4Address('192.168.253.42'),), (IPv4Address('10.0.0.1'),), (IPv4Address(
→'192.168.253.42'),)]
>>>
>>> client.execute('DROP TABLE IF EXISTS test')
>>> client.execute(
       'CREATE TABLE test (x IPv6) '
       'ENGINE = Memory'
. . .
...)
[]
>>> client.execute(
... 'INSERT INTO test (x) VALUES', [
       {'x': '79f4:e698:45de:a59b:2765:28e3:8d3a:35ae'},
       {'x': IPv6Address('12ff:0000:0000:0000:0000:0000:0000:0001')},
        { 'x': b"y\xf4\xe6\x98E\xde\xa5\x9b'e(\xe3\x8d:5\xae"}
. . .
...])
>>> client.execute('SELECT * FROM test')
[(IPv6Address('79f4:e698:45de:a59b:2765:28e3:8d3a:35ae'),), (IPv6Address(
→'12ff::1'),), (IPv6Address('79f4:e698:45de:a59b:2765:28e3:8d3a:35ae'),)]
```

For Python 2.7 ipaddress package is used.

1.4.12 LowCardinality(T)

New in version 0.0.20.

INSERT types: T.

SELECT type: T.

1.4.13 SimpleAggregateFunction(F, T)

New in version 0.0.21.

INSERT types: T. SELECT type: T.

AggregateFunctions for AggregatingMergeTree Engine are not supported.

1.5 Miscellaneous

1.5.1 Client configuring from URL

New in version 0.1.1.

Client can be configured from the given URL:

```
>>> from clickhouse_driver import Client
>>> client = Client.from_url(
... 'clickhouse://login:password@host:port/database'
...)
```

Port 9000 is default for schema clickhouse, port 9440 is default for schema clickhouses.

Connection to default database:

```
>>> client = Client.from_url('clickhouse://localhost')
```

Querystring arguments will be passed along to the Connection () class's initializer:

If parameter doesn't match Connection's init signature will be treated as settings parameter.

1.5.2 Inserting data from CSV file

Let's assume you have following data in CSV file.

1.5. Miscellaneous

```
$ cat /tmp/data.csv
time,order,qty
2019-08-01 15:23:14,New order1,5
2019-08-05 09:14:45,New order2,3
2019-08-13 12:20:32,New order3,7
```

Data can be inserted into ClickHouse in the following way:

```
>>> from csv import DictReader
>>> from datetime import datetime
>>>
>>> from clickhouse_driver import Client
```

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```
>>>
>>>
>>> def iter_csv(filename):
        converters = {
            'qty': int,
. . .
             'time': lambda x: datetime.strptime(x, '%Y-%m-%d %H:%M:%S')
. . .
. . .
. . .
        with open(filename, 'r') as f:
            reader = DictReader(f)
             for line in reader:
                 yield {k: (converters[k](v) if k in converters else v) for k,

    v in line.items() }

>>> client = Client('localhost')
>>>
>>> client.execute(
        'CREATE TABLE IF NOT EXISTS data_csv '
        ' ('
. . .
             'time DateTime, '
. . .
             'order String, '
. . .
             'qty Int32'
. . .
        ') Engine = Memory'
...)
>>> []
>>> client.execute('INSERT INTO data_csv VALUES', iter_csv('/tmp/data.csv'))
```

Table can be populated with json file in the similar way.

1.5.3 Adding missed settings

It's hard to keep package settings in consistent state with ClickHouse server's. Some settings can be missed if your server is old. But, if setting is *supported by your server* and missed in the package it can be added by simple monkey pathing. Just look into ClickHouse server source and pick corresponding setting type from package or write your own type.

API Reference

If you are looking for information on a specific function, class or method, this part of the documentation is for you.

2.1 API

This part of the documentation covers basic classes of the driver: Client, Connection and others.

2.1.1 Client

```
class clickhouse_driver.Client(*args, **kwargs)
```

Client for communication with the ClickHouse server. Single connection is established per each connected instance of the client.

Parameters settings – Dictionary of settings that passed to every query. Defaults to None (no additional settings). See all available settings in ClickHouse docs.

Driver's settings:

- insert_block_size chunk size to split rows for INSERT. Defaults to 1048576.
- strings_as_bytes turns off string column encoding/decoding.

disconnect()

Disconnects from the server.

execute (query, params=None, with_column_types=False, external_tables=None, query_id=None, settings=None, types_check=False, columnar=False)
Executes query.

Establishes new connection if it wasn't established yet. After query execution connection remains intact for next queries. If connection can't be reused it will be closed and new connection will be created.

Parameters

• **query** – query that will be send to server.

- params substitution parameters for SELECT queries and data for INSERT queries. Data for INSERT can be *list*, *tuple* or GeneratorType. Defaults to None (no parameters or data).
- with_column_types if specified column names and types will be returned alongside with result. Defaults to False.
- external tables external tables to send. Defaults to None (no external tables).
- query_id the query identifier. If no query id specified ClickHouse server will generate
 it
- **settings** dictionary of query settings. Defaults to None (no additional settings).
- **types_check** enables type checking of data for INSERT queries. Causes additional overhead. Defaults to False.
- **columnar** if specified the result of the SELECT query will be returned in columnoriented form. It also allows to INSERT data in columnar form. Defaults to False (row-like form).

Returns

- number of inserted rows for INSERT queries with data. Returning rows count from IN-SERT FROM SELECT is not supported.
- if with_column_types=False: list of tuples with rows/columns.
- if with_column_types=True: tuple of 2 elements:
 - The first element is *list* of *tuples* with rows/columns.
 - The second element information is about columns: names and types.

Executes SELECT query with results streaming. See, Streaming results.

Parameters

- **query** query that will be send to server.
- params substitution parameters for SELECT queries and data for INSERT queries. Data for INSERT can be *list*, *tuple* or GeneratorType. Defaults to None (no parameters or data).
- with_column_types if specified column names and types will be returned alongside with result. Defaults to False.
- external_tables external tables to send. Defaults to None (no external tables).
- query_id the query identifier. If no query id specified ClickHouse server will generate it.
- settings dictionary of query settings. Defaults to None (no additional settings).
- types_check enables type checking of data for INSERT queries. Causes additional overhead. Defaults to False.

Returns *IterQueryResult* proxy.

```
execute_with_progress (query, params=None, with_column_types=False, exter-
nal_tables=None, query_id=None, settings=None, types_check=False,
columnar=False)
```

Executes SELECT query with progress information. See, Selecting data with progress statistics.

Parameters

- **query** query that will be send to server.
- **params** substitution parameters for SELECT queries and data for INSERT queries. Data for INSERT can be *list*, *tuple* or GeneratorType. Defaults to None (no parameters or data).
- with_column_types if specified column names and types will be returned alongside with result. Defaults to False.
- external_tables external tables to send. Defaults to None (no external tables).
- **query_id** the query identifier. If no query id specified ClickHouse server will generate it.
- **settings** dictionary of query settings. Defaults to None (no additional settings).
- types_check enables type checking of data for INSERT queries. Causes additional overhead. Defaults to False.
- **columnar** if specified the result will be returned in column-oriented form. Defaults to False (row-like form).

Returns ProgressQueryResult proxy.

classmethod from_url(url)

Return a client configured from the given URL.

For example:

```
clickhouse://[user:password]@localhost:9000/default
clickhouses://[user:password]@localhost:9440/default
```

Three URL schemes are supported: clickhouse:// creates a normal TCP socket connection clickhouses:// creates a SSL wrapped TCP socket connection

Any additional querystring arguments will be passed along to the Connection class's initializer.

2.1.2 Connection

```
class clickhouse_driver.connection.Connection(host, port=None, database='default',
                                                            user='default',
                                                                                            pass-
                                                            word=",
                                                                             client name='python-
                                                            driver',
                                                                              connect_timeout=10,
                                                            send_receive_timeout=300,
                                                            sync_request_timeout=5,
                                                                                            com-
                                                            press_block_size=1048576,
                                                                                         compres-
                                                            sion=False, secure=False, verify=True,
                                                            ssl version=None,
                                                                                  ca certs=None,
                                                            ciphers=None, alt_hosts=None)
```

Represents connection between client and ClickHouse server.

Parameters

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- host host with running ClickHouse server.
- port port ClickHouse server is bound to. Defaults to 9000 if connection is not secured and to 9440 if connection is secured.
- database database connect to. Defaults to 'default'.
- user database user. Defaults to 'default'.
- password user's password. Defaults to ' ' (no password).
- client_name this name will appear in server logs. Defaults to 'python-driver'.
- connect_timeout timeout for establishing connection. Defaults to 10 seconds.
- **send_receive_timeout** timeout for sending and receiving data. Defaults to 300 seconds.
- **sync_request_timeout** timeout for server ping. Defaults to 5 seconds.
- compress_block_size size of compressed block to send. Defaults to 1048576.
- compression specifies whether or not use compression. Defaults to False. Possible choices:
 - True is equivalent to 'lz4'.
 - 'lz4'.
 - 'lz4hc' high-compression variant of 'lz4'.
 - 'zstd'.
- **secure** establish secure connection. Defaults to False.
- **verify** specifies whether a certificate is required and whether it will be validated after connection. Defaults to True.
- ssl_version see ssl.wrap_socket() docs.
- ca_certs see ssl.wrap_socket() docs.
- ciphers see ssl.wrap_socket() docs.
- alt_hosts list of alternative hosts for connection. Example: alt_hosts=host1:port1,host2:port2.

disconnect()

Closes connection between server and client. Frees resources: e.g. closes socket.

2.1.3 QueryResult

```
{\tt class} \  \, {\tt clickhouse\_driver.result.QueryResult} \, ( packet\_generator, \ with\_column\_types = False, \\ columnar = False)
```

Stores query result from multiple blocks.

```
get_result()
```

Returns stored query result.

2.1.4 ProgressQueryResult

2.1.5 IterQueryResult

2.2 DB API 2.0

This part of the documentation covers driver DB API.

```
clickhouse_driver.dbapi.connect(dsn=None, user=None, post=None, database=None, **kwargs)
```

Create a new database connection.

The connection parameters can be specified via DSN:

```
conn = clickhouse_driver.connect("clickhouse://localhost/test")
```

or using database and credentials arguments:

```
conn = clickhouse_driver.connect(database="test", user="default",
password="default", host="localhost")
```

The basic connection parameters are:

- host: host with running ClickHouse server.
- *port*: port ClickHouse server is bound to.
- database: database connect to.
- user: database user.
- password: user's password.

See defaults in Connection constructor.

DSN or host is required.

Any other keyword parameter will be passed to the underlying Connection class.

Returns a new connection.

```
exception clickhouse_driver.dbapi.Warning
exception clickhouse_driver.dbapi.Error
exception clickhouse_driver.dbapi.DataError
exception clickhouse_driver.dbapi.DatabaseError
exception clickhouse_driver.dbapi.ProgrammingError
```

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```
exception clickhouse_driver.dbapi.IntegrityError
exception clickhouse_driver.dbapi.InterfaceError
exception clickhouse_driver.dbapi.InternalError
exception clickhouse_driver.dbapi.NotSupportedError
exception clickhouse_driver.dbapi.OperationalError
```

2.2.1 Connection

```
class clickhouse_driver.dbapi.connection.Connection (dsn=None, user=None, password=None, word=None, host=None, port=None, database=None, **kwargs)
```

Creates new Connection for accessing ClickHouse database.

Connection is just wrapper for handling multiple cursors (clients) and do not initiate actual connections to the ClickHouse server.

See parameters description in Connection.

close()

Close the connection now. The connection will be unusable from this point forward; an *Error* (or subclass) exception will be raised if any operation is attempted with the connection. The same applies to all cursor objects trying to use the connection.

commit()

Do nothing since ClickHouse has no transactions.

cursor()

Returns a new Cursor Object using the connection.

rollback()

Do nothing since ClickHouse has no transactions.

2.2.2 Cursor

```
class clickhouse_driver.dbapi.cursor.Cursor(client)
```

close()

Close the cursor now. The cursor will be unusable from this point forward; an *Error* (or subclass) exception will be raised if any operation is attempted with the cursor.

```
execute (operation, parameters=None)
```

Prepare and execute a database operation (query or command).

Parameters

- **operation** query or command to execute.
- parameters sequence or mapping that will be bound to variables in the operation.

Returns None

```
executemany (operation, seq_of_parameters)
```

Prepare a database operation (query or command) and then execute it against all parameter sequences found in the sequence *seq_of_parameters*.

Parameters

- operation query or command to execute.
- **seq_of_parameters** sequences or mappings for execution.

Returns None

fetchall()

Fetch all (remaining) rows of a query result, returning them as a sequence of sequences (e.g. a list of tuples).

Returns list of fetched rows.

fetchmany (size=None)

Fetch the next set of rows of a query result, returning a sequence of sequences (e.g. a list of tuples). An empty sequence is returned when no more rows are available.

Parameters size – amount of rows to return.

Returns list of fetched rows or empty list.

fetchone()

Fetch the next row of a query result set, returning a single sequence, or None when no more data is available.

Returns the next row of a query result set or None.

rowcount

Returns the number of rows that the last .execute*() produced.

set_external_table (name, structure, data)

Adds external table to cursor context.

If the same table is specified more than once the last one is used.

Parameters

- name name of external table
- **structure** list of tuples (name, type) that defines table structure. Example [(x, 'Int32')].
- data sequence of rows of tuples or dicts for transmission.

Returns None

$set_settings(settings)$

Specifies settings for cursor.

Parameters settings – dictionary of query settings

Returns None

set_stream_results (stream_results, max_row_buffer)

Toggles results streaming from server. Driver will consume block-by-block of *max_row_buffer* size and yield row-by-row from each block.

Parameters

- **stream_results** enable or disable results streaming.
- max_row_buffer specifies the maximum number of rows to buffer at a time.

Returns None

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set_types_check (types_check)

Toggles type checking for sequence of INSERT parameters. Disabled by default.

Parameters types_check - new types check value.

Returns None

CHAPTER 3

Additional Notes

Legal information, changelog and contributing are here for the interested.

3.1 Changelog

Changelog is available in github repo.

3.2 License

ClickHouse Python Driver is distributed under the MIT license.

3.3 How to Contribute

- 1. Check for open issues or open a fresh issue to start a discussion around a feature idea or a bug.
- 2. Fork the repository on GitHub to start making your changes to the **master** branch (or branch off of it).
- 3. Write a test which shows that the bug was fixed or that the feature works as expected.
- 4. Send a pull request and bug the maintainer until it gets merged and published.

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